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# VR & AR for Training

Simulated environment  
to improve employee  
performance.

1. Faster training than real training
2. Lower cost for training
3. Less risk than on-site training

Combine virtual  
information with the real  
world.



Using the power of the  
web for education

## 3D Web

Creating a simulated  
platform through the  
web.



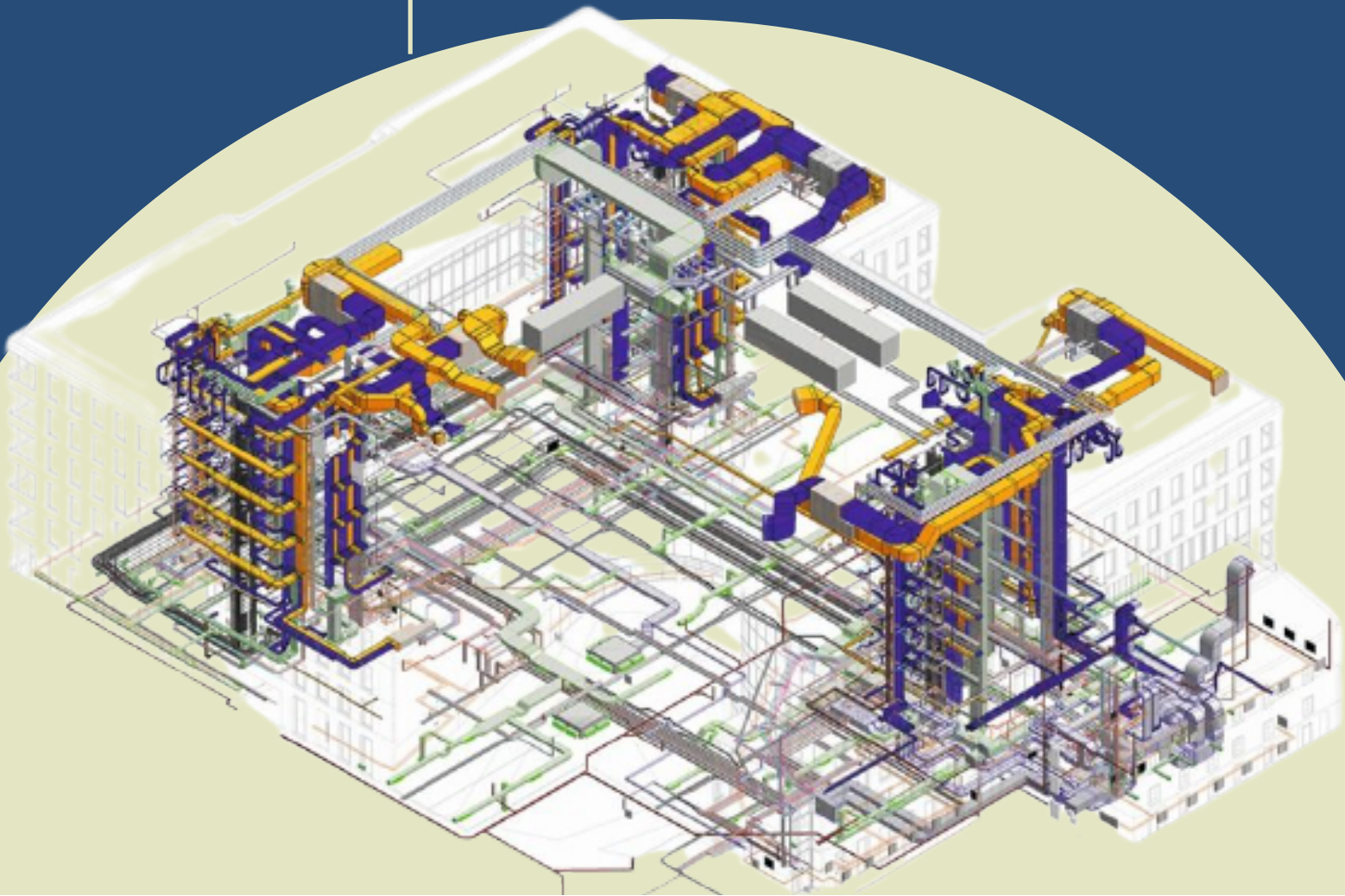
# VR & AR for Marketing

Bridge the gap between  
experience and action to  
promote products and  
services.



**BIM**  
Building  
Information  
Modeling

1. Clash Detection
2. Quantity Takeoff
3. Design Review
4. Project Management
5. Record Modeling
6. Facility Management



Show all products in a  
virtual space!

## Virtual Exhibition

Simulating all the  
processes in a real  
exhibition.

